CD5x CD player

The CD5x uses every possible development from earlier and more costly Naim CD players to help establish it as the reference entry-level CD player. The drawer and transport suspension is borrowed from the CDX2; a low inertia, resonance-controlling device that ensures rigid coupling and mild damping without adding to the task of the drive servo mechanism by increasing rotational inertia.

The die-cast zinc and extruded aluminium casework is a development of that used in the existing 5 series and results in an inert case with great resistance to pollution from external vibration.

The CD5x continues the trend of the latest Naim reference products by including RCA phono sockets alongside the traditionally used DIN sockets. RCA phonos allow easy connection to non-Naim amplifiers with a variety of interconnect cables allowing fine-tuning of the sound which is potentially beneficial when used in a budget non-Naim system.

The CD5x uses the same Naim developed replay and control software as the CDS3 ensuring that the CD5x presents the maximum information from the discs in an entirely musical and believable manner.

In addition, care has been taken to ensure that the player/user interface is as logical and intuitive as possible, with extra features such as "display off' (for improved sound quality) and program cancel, where the listener can quickly select tracks not wanted to be played.

The Naim CD5x extends the Naim qualities of natural musical reproduction, flexibility and reliability to fall within the reach of even more music lovers.

Specifications

Frequency response	10Hz – 20kHz + 0.1dB – 0.5 dB
Output level	2.1V rms at 1kHz
Output impedance	10 Ohms maximum
Phase response	Linear phase, absolute phase correct
Laser type	Semiconductor AIGaAs
Wavelength	780nm 20nm
Light output (cw)	Maximum 0.5 mW
De-emphasis	0.1 dB referred to main response
Distortion and noise	<0.1% 10 Hz - 18 kHz at full level
Mains supply	100V, 115V, 230V (50 or 60Hz)
Dimensions (H x W x D)	58.4 x 432 x 301mm
Finish	Black

